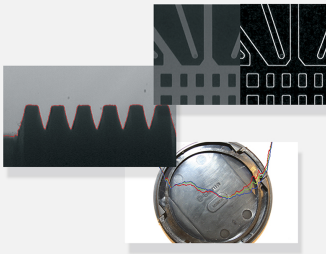




EasyImage

Image processing library



At a Glance

- Set of optimized fundamental image processing and analysis functions
- Convolution and morphology
- Geometric transformations
- Histogram computation and analysis
- Noise estimation and reduction
- HDR (High Dynamic Range) image fusion

Benefits

New in Open eVision 22.08

- EasyLocate Interest Point : New working mode (alternative to EasyLocate Axis Aligned Bounding Box) simplifying the annotation of the dataset and the configuration of the tools when all objects have the same size. A single click is enough to annotate an EasyLocate Interest Point object.
- EasyGauge : New Polygon Gauge in addition to Point, Line, Rectangle, Circle and Wedge gauges.
- Deep Learning tools now supporting GPU processing on NVIDIA Jetson.
- Faster compilation time with simplified C++ headers and reduced calling cost to the Open eVision API.

New in Open eVision 22.04

All Open eVision libraries are now also available for embedded ARM devices.

Open eVision Studio: Evaluation, prototyping and development tool

Open eVision Studio is the evaluation, prototyping and development tool of Open eVision. Its intuitive graphical user interface allows you to call and immediately see the result of any of eVision's 2D image processing functions. A scripting functionality generates the corresponding code, which can then be copied and pasted into your application.

Open eVision Studio is free (when using Open eVision 2.0 and above) and does not require any license.

Just click on [DOWNLOAD OPEN EVISION STUDIO](#) and install Open eVision. Sample images, manuals and sample programs are included.

EasyImage Description

- EasyImage includes operations usually performed as pre-processing steps to improve the image quality and obtain a good contrast between the background and the objects to be inspected.
- EasyImage supports gray-level and color images. Selected morphology functions are also optimized for binary (1-bit per pixel) and bi-level images.

- EasyImage includes numerous image processing functions, such as enhancement and restoration by linear or non-linear filtering, arithmetic and logic operations, geometric transformations for image registration, histogram analysis for thresholding, projection, ...

Flexible Masks

- Flexible Masks provide a powerful way of restricting the processing to freely selected parts of the image.
- They are supported by selected image analysis functions.

EasyImage includes the following functions:

- Gain / Offset change: Normalization, Uniformization, Lookup table mapping
- Thresholding: Automatic thresholding, Min residue, max entropy, isodata, Manual thresholding: Single threshold (absolute and relative), Double threshold, Histogram-based threshold
- Arithmetic operations: Addition, Subtraction, Multiplication, Division, Copy, Invert, Module, Shift
- HDR (High Dynamic Range) image fusion
- Logical and bitwise operations: AND, OR, XOR, NOT
- Pixel comparison, Minimum, maximum
- Histogram equalization
- Linear filtering: Edge detection (Laplacian, Gradient, Prewitt, Sobel, Roberts filters), Sharpening, Smoothing (Gaussian and uniform filters). Custom kernel filtering: Kernel creation and management functions.
- Non-linear filtering: Morphological operators (Erosion, Dilation, Opening, Closing, Thinning, Thickening, Top-hat filter, Hit-and-miss transform, Morphological distance), Median filter
- Geometric transformations: Image registration (alignment), Horizontal and vertical mirroring, Translation, scaling and rotation with optional interpolation, LUT-based (un)warping
- Vector operations, Projection, Profile sampling (line segment, path, contour) and analysis
- Statistics: Measurement of Area, Binary moments, Weighted moments, Gravity center, Pixel count and pixel statistics, Minimum and maximum gray-level value, Average, variance and standard deviation
- Histogram computation and analysis
- Image focusing
- Noise estimation and reduction: Spatial noise reduction (Convolution, Median filters), Temporal noise reduction (Recursive average, Moving average, Average), Noise estimation (Root-mean-square noise, Signal-to-noise ratio)
- Elimination of the interlaced images artifacts by rebuilding or re-aligning fields
- Feature point detectors: Harris corner detector, Canny edge detector
- Other operations: Overlay, Scalar gradient

Neo Licensing System

- Neo is the new Licensing System of Euresys. It is reliable, state-of-the-art, and is now available to store Open eVision and eGrabber licenses.
- Neo allows you to choose where to activate your licenses, either on a Neo Dongle or in a Neo Software Container. You buy a license, you decide later.
- Neo Dongles offer a sturdy hardware and provide the flexibility to be transferred from a computer to another.
- Neo Software Containers do not need any dedicated hardware, and instead are linked to the computer on which they have been activated.
- Neo ships with its own, dedicated, Neo License Manager, which comes in two flavours: an intuitive, easy to use, Graphical User Interface and a Command Line Interface that allows for easy automation of Neo licensing procedures.

All Open eVision libraries are available for Windows and Linux

- Windows 7 to Windows 10 x86 (32-bits) and x86-64 (64-bits)
- Windows 11 x86-64 (64-bits)
- Linux 64 bits (x86-64 and ARMv8-A) with a glibc version 2.18 or newer

Applications

Machine Vision for the Electronic Manufacturing Industry

- High speed image acquisition for AOI, 3D SPI, 3D lead/ball inspection machines.
- Very high resolution line-scan image acquisition for Flat Panel Display inspection and solar cell inspection

Machine Vision for the General Manufacturing Industries

- High frame rate image acquisition for inspection machines
- Line-scan image acquisition for surface inspection machines
- Line-scan image acquisition for textile inspection
- Image enhancement
- Presence / Absence check
- Surface analysis

Machine Vision for the Printing Industry

- High speed line-scan image acquisition for printing inspection machines

Life Sciences & Medical

- Noise reduction for Xray imaging

Video Acquisition and Recording

- High-frame-rate video acquisition for motion analysis and recording

Specifications

Software

Host PC Operating System

- Open eVision is a set of 32-bit and 64-bit libraries that require an Intel compatible processor with the SSE4 instruction set or an ARMv8-A compatible processor.
- The Deep Learning Bundle is only available in the 64-bit Open eVision library.
- Open eVision can be used on the following operating systems:
 - Windows 11 (64-bits)
 - Windows 10 (32- and 64-bits)
 - Windows 8 (32- and 64-bits)
 - Windows 7 (32- and 64-bits)
 - Linux 64 bits (x86-64 and ARMv8-A) with a glibc version greater or equal to 2.18
- Since Open eVision 2.6, discontinued support of:
 - Windows Vista 32-bits Service Pack 1
 - Windows XP 32-bits Service Pack 3
 - Windows Embedded Standard 2009 32-bits
- Remote connections
 - Remote connections are allowed using remote desktop, TeamViewer or any other similar software.
- Virtual machines
 - Linux virtual machines are supported. Microsoft Hyper-V and Oracle VirtualBox hypervisors have been successfully tested.
 - Windows virtual machines are not supported.
- Minimum requirements:
 - 2 GB RAM to run an Open eVision application
 - 8 GB RAM to compile an Open eVision application
 - Between 100 MB and 2 GB free hard disk space for libraries, depending on selected options.

APIs

- Supported Integrated Development Environments and Programming Languages:
 - Microsoft Visual Studio 2008 SP1 (C++, C#, VB .NET, C++/CLI)
 - Microsoft Visual Studio 2010 (C++, C#, VB .NET, C++/CLI)
 - Microsoft Visual Studio 2012 (C++, C#, VB .NET, C++/CLI)
 - Microsoft Visual Studio 2013 (C++, C#, VB .NET, C++/CLI)
 - Microsoft Visual Studio 2015 (C++, C#, VB .NET, C++/CLI)
 - Microsoft Visual Studio 2017 (C++, C#, VB .NET, C++/CLI)
 - Microsoft Visual Studio 2019 (C++, C#, VB .NET, C++/CLI)
 - Microsoft Visual Studio 2022 (C++, C#, VB .NET, C++/CLI)
 - QtCreator 4.15 with Qt 5.12
 - Since Open eVision 2.5.1, discontinued support of:
 - Borland C++ Builder 6.0 update 4 (C++)
 - CodeGear Delphi 2009 (Object Pascal)
 - CodeGear C++ Builder 2009 (C++)
 - Microsoft Visual Studio 6.0 SP6 (C++, Basic)
 - ActiveX API
 - Since Open eVision 2.4.1, discontinued support of:
 - Embarcadero RAD Studio XE4 and XE5 (C++, Object Pascal, 32 bits only)
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Ordering Information

Product code - Description

- 4001 - EasyImage for USB dongle
 - 4051 - EasyImage for PAR dongle
 - 4101 - EasyImage for board licensing
 - 4151 - Open EasyImage for USB dongle
 - 4201 - Open EasyImage for PAR dongle
 - 4251 - Open EasyImage for soft-based licensing
 - 4301 - Open eVision EasyImage
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Optional accessories

- 6512 - eVision/Open eVision USB Dongle (empty)
 - 6513 - eVision/Open eVision Parallel Dongle (empty)
 - 6514 - Neo USB Dongle (empty)
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